

Dutch Games Association hosts 9th Holland Pavilion at Gamescom

23 Dutch companies are represented by Dutch Games Association in Germany!

UTRECHT, THE NETHERLANDS – August 9, 2018 - Dutch Games Association (DGA) will be hosting the ninth Holland Pavilion at Gamescom this year, bringing Dutch companies large and small to the event. Gamescom is Europe's biggest trade fair for interactive games and entertainment, and one of the most important industry meetup worldwide for insiders, publishers and developers.

Holland Pavilion

This year DGA supports 23 companies to present their games, services or products at Gamescom. The broad selection of companies and organizations represents the Dutch games industry at its best across a wide variety of topics such as education, VR, applied, business and indie games. In the Holland Pavilion you'll find booths from established industry players as well as indie studios that have been selected by the DGA to showcase their promising projects, such as Kuality Games with action strategy *Bolt Storm*, Game Brouwerij with dungeon raiding & building game *Space Vikings*, Kwa Qua Games with multiplayer surrealist drawing game *Mish Mash*, and more!

In addition, DGA also supports development studios Ronimo Games and KeokeN with a booth at the Indie Arena in the entertainment area of Gamescom.

This year the signature event at the Holland Pavilion will be the '**Show Your Courage**' Q&A on **August 22 and 23**, from 10am - 5pm, hosted by Dutch Game Garden and DGA. A selection of industry veterans will be interviewed on various topics in the games industry, offering the audience the chance to learn from their peers. Get more information at <https://dutchgamesassociation.nl/events/gamescom18> or at the DGA desk.

The Holland Pavilion and its activities are powered by Netherlands Enterprise Agency, Creative Industries Fund NL & Creative Holland.

Dutch (free) Drinks

Join the DGA for **Dutch Drinks** at the Holland Pavilion on **Wednesday August 22nd** late afternoon, and meet the cream of the Dutch industry as well as rising stars! DGA chairman Horst Streck will kick off proceedings, and then everyone will have a chance to mingle and try out all the Dutch games. The Dutch Drinks are sponsored by Creative Europe Desk NL as well as two Dutch studios: *Engine Software* have been making games since 1991, developing and porting across a huge range of platforms, while *ImproVive* has been active since 2006, now specializing in VR and the opportunities it offers for storytelling, social gameplay, immersion and emotional journeys.

Register for the free event at the Holland Pavilion on August 22nd between 16:30-20:00 via www.DutchGamesAssociation.nl/events/dutch-drinks-18.

Practical Information

Gamescom takes place from August 21st to August 23rd in Cologne, Germany. The Holland Pavilion is situated in the business area hall 4.1, where the following companies are represented:

Enhance	Iceberg Interactive	iQU
Gamous	Little Chicken	Local Heroes
MeetToMatch	Breda University of Applied Sciences	Qualitas Global
The RAGE Project	Tripwire Interactive	Kuality Games
Kwa Qua Games	Napalmtree / Game Brouwerij	Puzzles & Games
Resistance Studio	Dutch Games Association (DGA)	Studio Erikson

At the Indie Arena booth in the entertainment hall, Ronimo Games is showcasing *Swords and Soldiers II Shawarmageddon* and KeokeN with *Deliver Us The Moon*.

Contact

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